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# Alphuzz: Monte Carlo Search on Seed-Mutation Tree for Coverage-Guided Fuzzing

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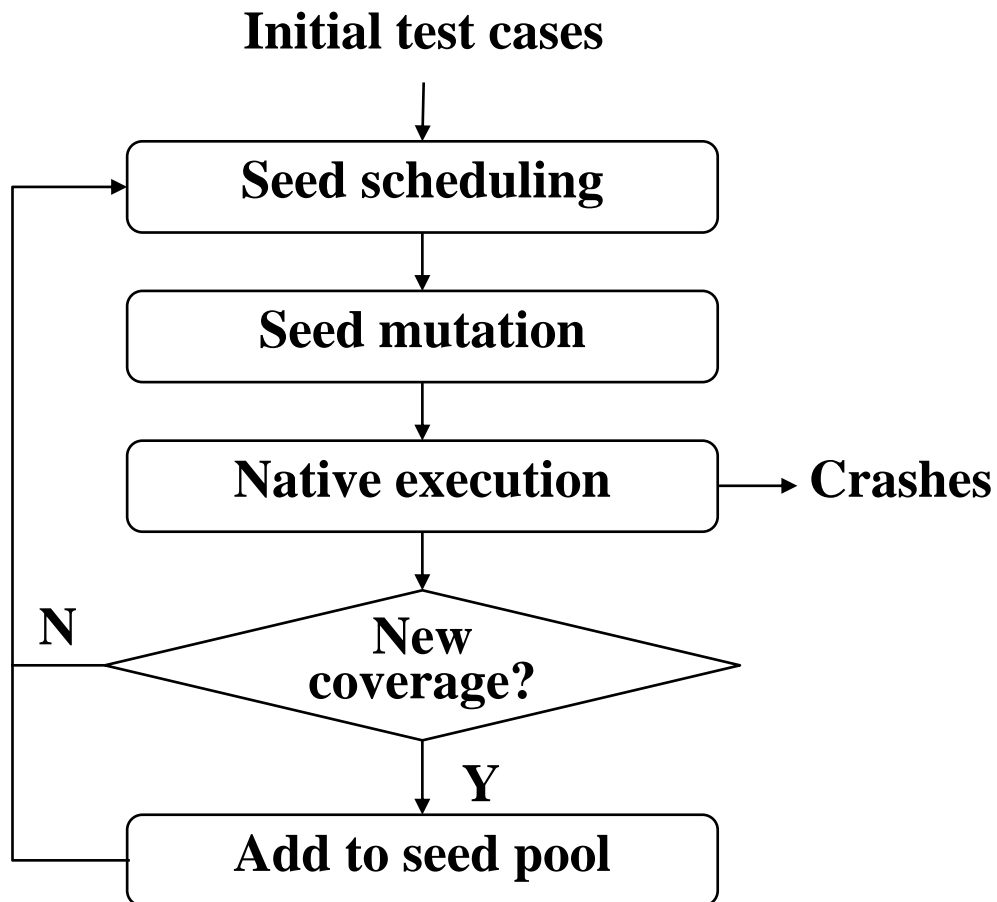
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武汉大学  
WUHAN UNIVERSITY



## Coverage-based greybox fuzzing(CGF)

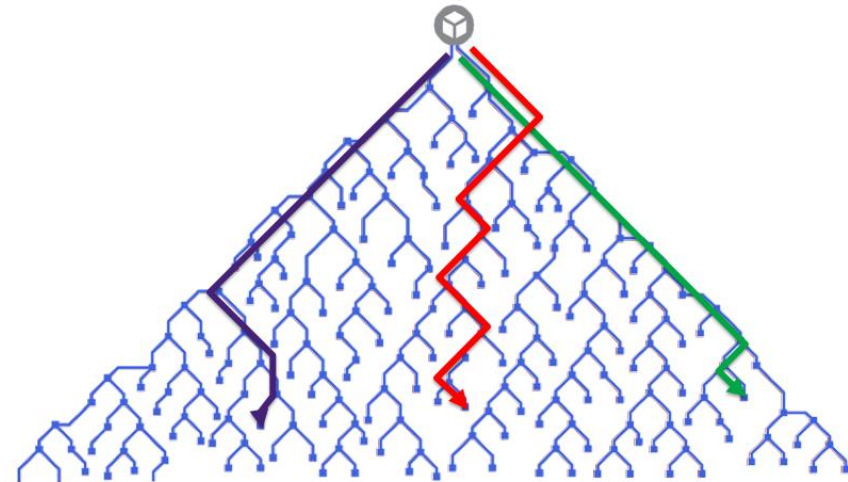


## Research question

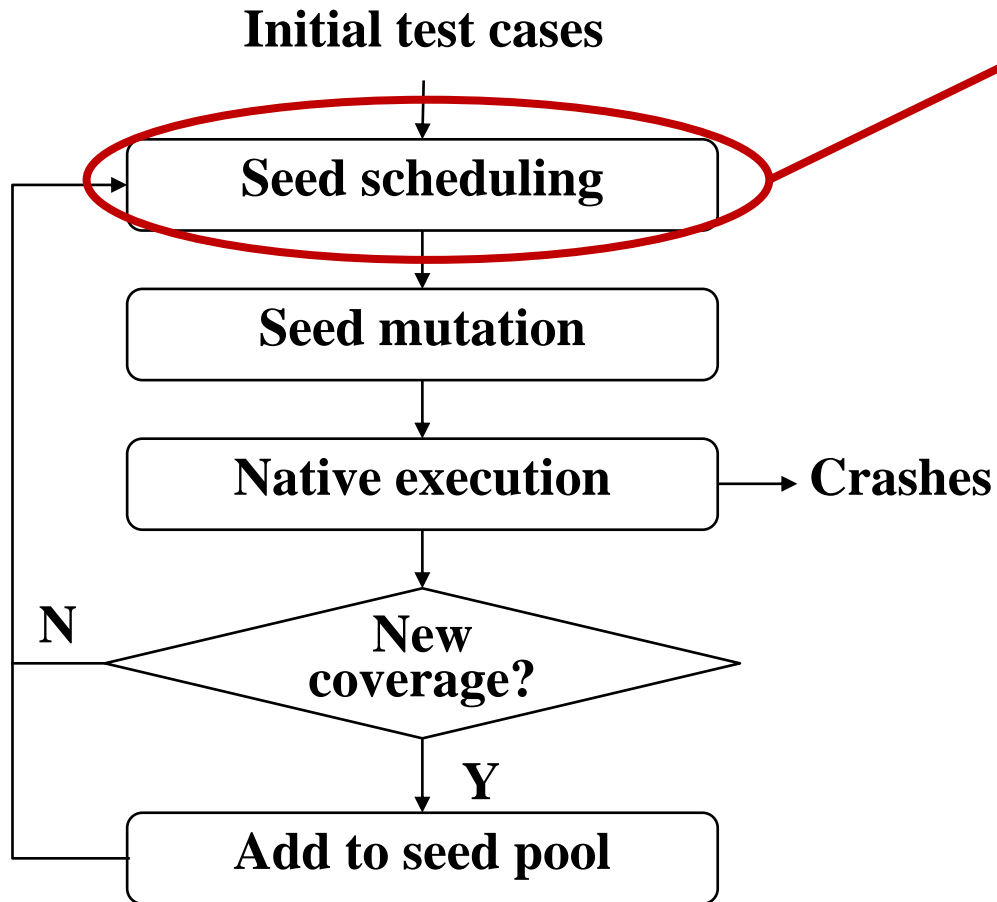
**Which seed should be selected ?**

Limited fuzzing effort v.s. Growing number of seeds

Exploration v.s. Exploitation



## Coverage-based greybox fuzzing(CGF)

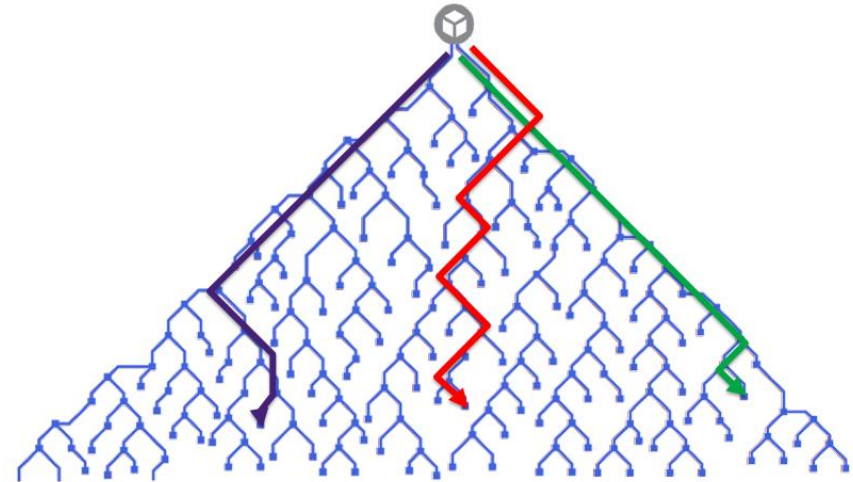


## Research question

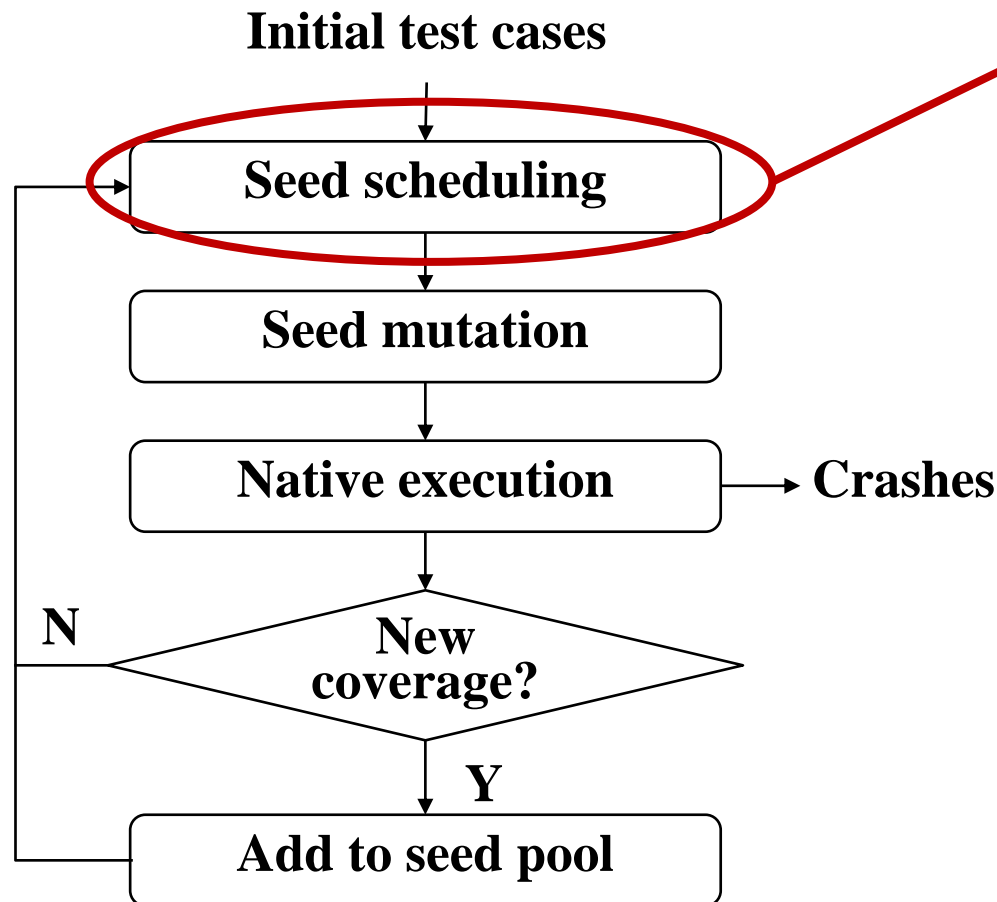
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## Coverage-based greybox fuzzing(CGF)

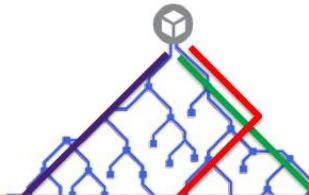


## Research question

Which seed should be selected ?

Limited fuzzing effort v.s. Growing number of seeds

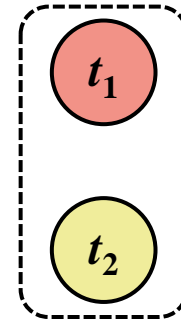
Exploration v.s. Exploitation



Seed scheduling refers to selecting an execution path for exploring its neighbor paths

## Motivating example

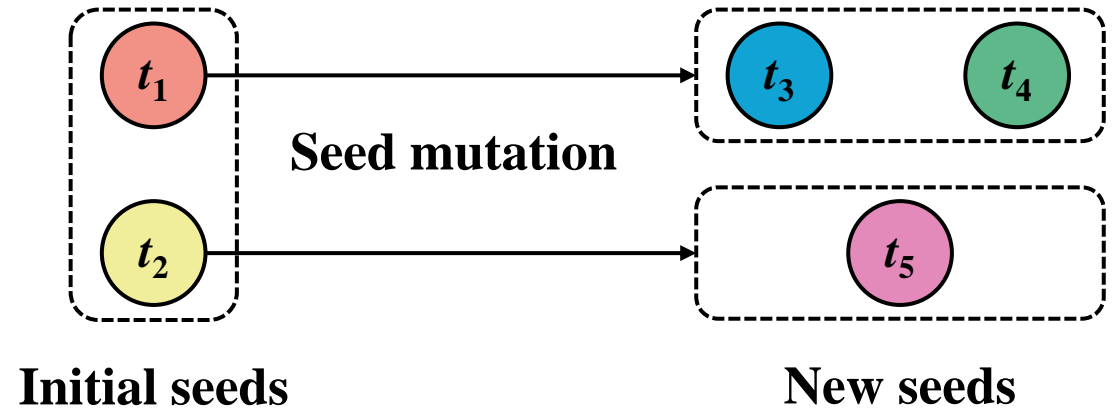
	code	test cases				
		$t_1$	$t_2$	$t_3$	$t_4$	$t_5$
		'x'	'y'	'xaf'	'xc'	'ym'
	<b>int func1 (input) {</b>					
$b_0$	<b>if (input[0] == 'x')</b>	●	●	●	●	●
$b_1$	<b>func2(input);</b>	●		●	●	
$b_2$	<b>else if (input[0] == 'y')</b>		●			●
$b_3$	<b>func3(input);</b>		●			●
	<b>}</b>					
	<b>int func2 (input) {</b>					
$b_4$	<b>if (input[1] == 'a')</b>	●		●	●	
$b_5$	<b>if (input[2] == 'f')</b>			●		
$b_6$	...			●		
$b_7$	<b>else if (input[1] == 'b')</b>	●				
$b_8$	...					
$b_9$	<b>else if (input[1] == 'c')</b>	●			●	
$b_{10}$	...				●	
	<b>}</b>					
	<b>int func3 (input) {</b>					
$b_{11}$	<b>if (input[1] == 'm')</b>		●			●
$b_{12}$	<b>if (input[2] == 'n')</b>					●
$b_{13}$	<b>func4 (input);</b>					
$b_{14}$	<b>else exit (0);</b>		●			
	<b>}</b>					



Initial seeds

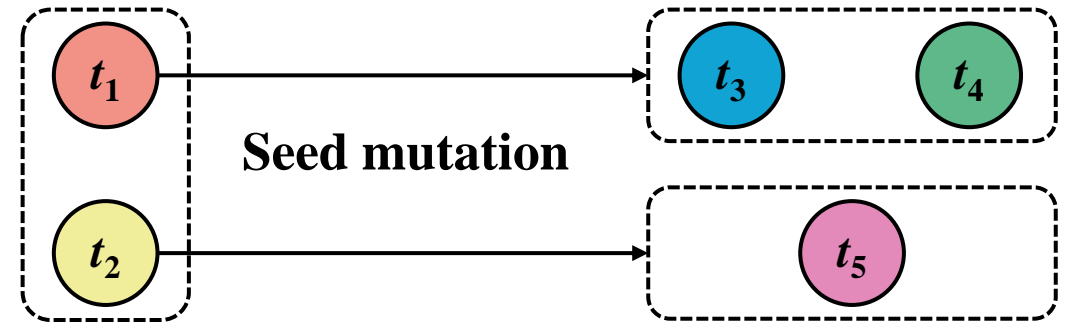
## Motivating example

	code	test cases				
		$t_1$	$t_2$	$t_3$	$t_4$	$t_5$
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$b_1$	<code>  func2(input);</code>	●		●	●	
$b_2$	<code>  else if (input[0] == 'y')</code>		●			●
$b_3$	<code>  func3(input);</code>		●			●
	<code>}</code>					
	<code>int func2 (input) {</code>					
$b_4$	<code>  if (input[1] == 'a')</code>	●		●	●	
$b_5$	<code>  if (input[2] == 'f')</code>			●		
$b_6$	<code>  ...</code>			●		
$b_7$	<code>  else if (input[1] == 'b')</code>	●				
$b_8$	<code>  ...</code>					
$b_9$	<code>  else if (input[1] == 'c')</code>	●			●	
$b_{10}$	<code>  ...</code>				●	
	<code>}</code>					
	<code>int func3 (input) {</code>					
$b_{11}$	<code>  if (input[1] == 'm')</code>		●			●
$b_{12}$	<code>  if (input[2] == 'n')</code>					●
$b_{13}$	<code>  func4 (input);</code>					
$b_{14}$	<code>  else exit (0);</code>		●			
	<code>}</code>					



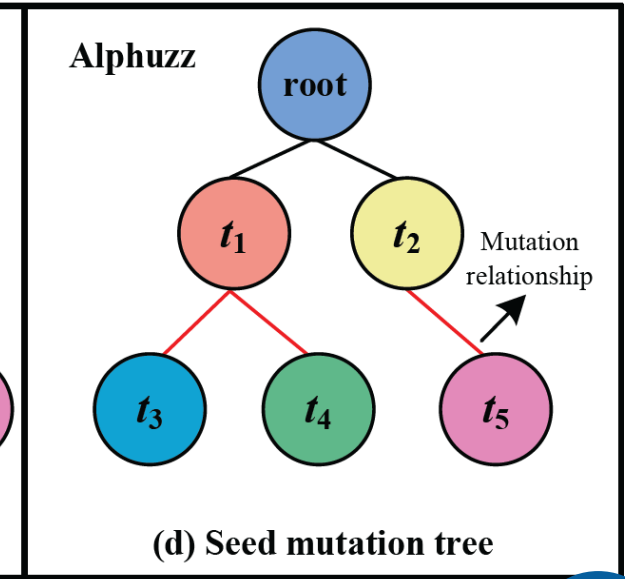
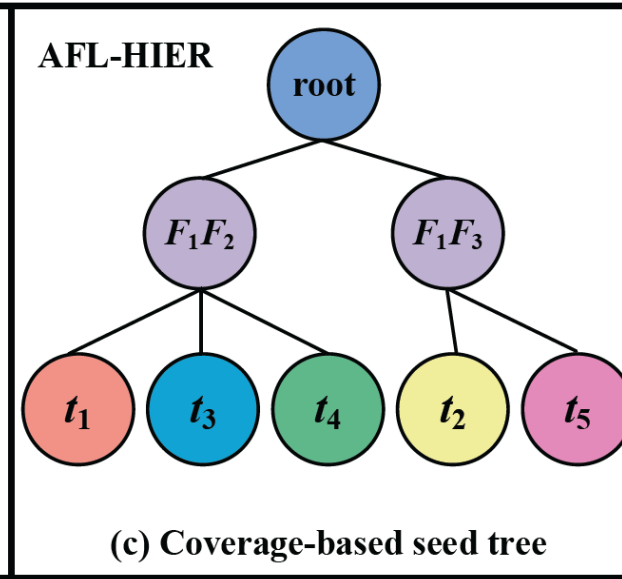
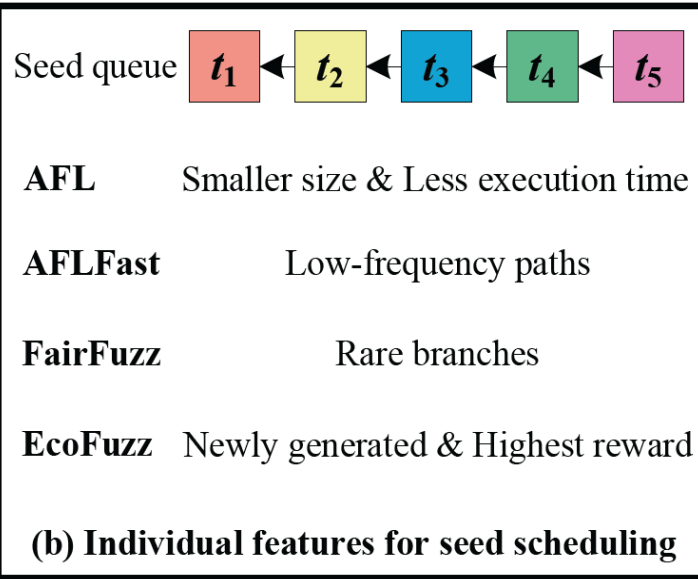
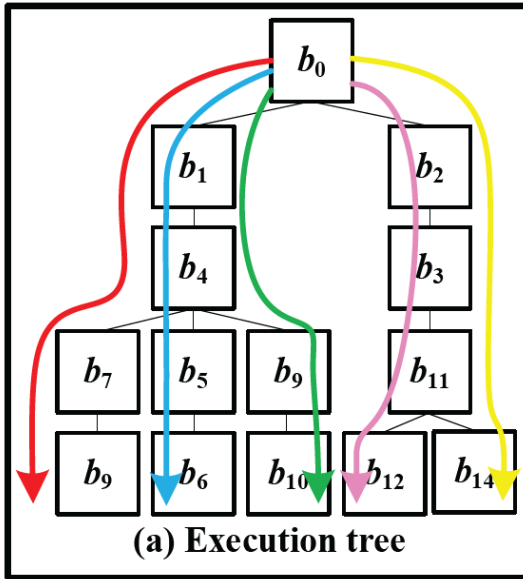
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$b_1$	<code>  func2(input);</code>	●		●	●	
$b_2$	<code>  else if (input[0] == 'y')</code>		●			●
$b_3$	<code>  func3(input);</code>		●			●
	<code>}</code>					
	<code>int func2 (input) {</code>					

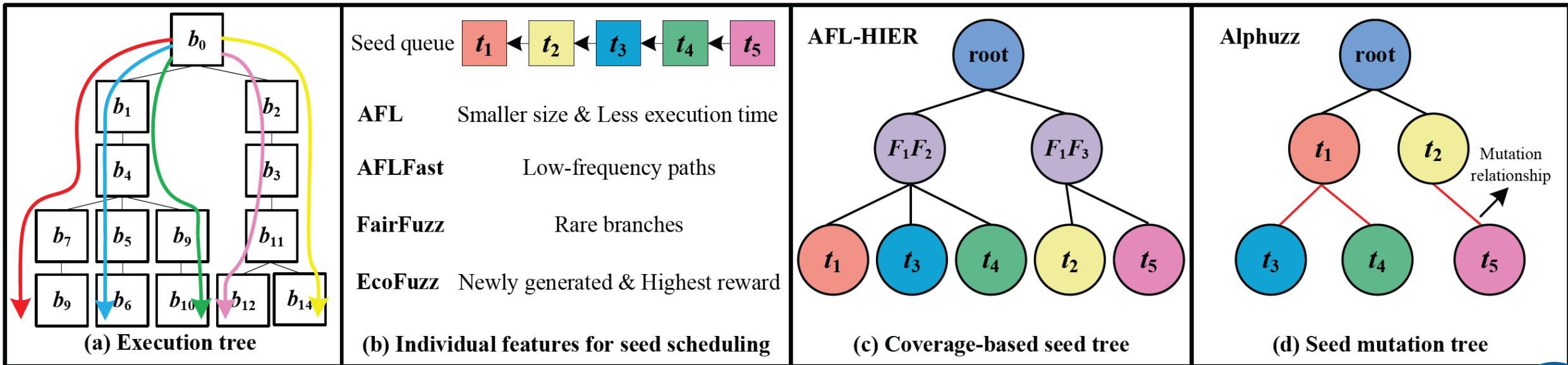


Initial seeds

New seeds



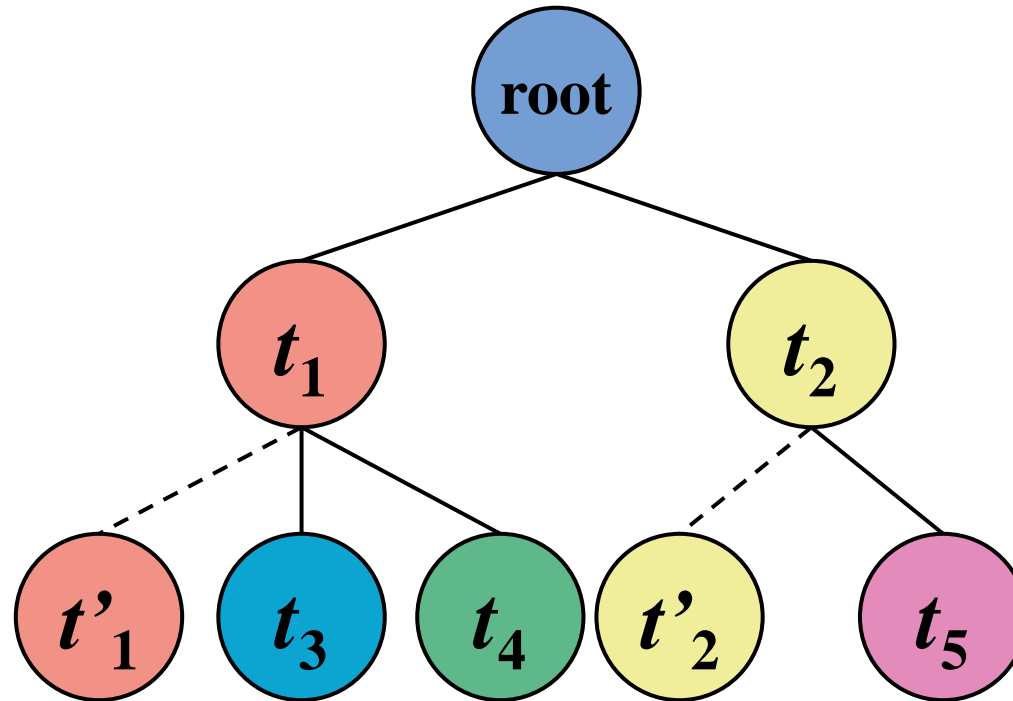
Seed scheduling strategy should consider both the relationships among seeds and the individual features of seeds.





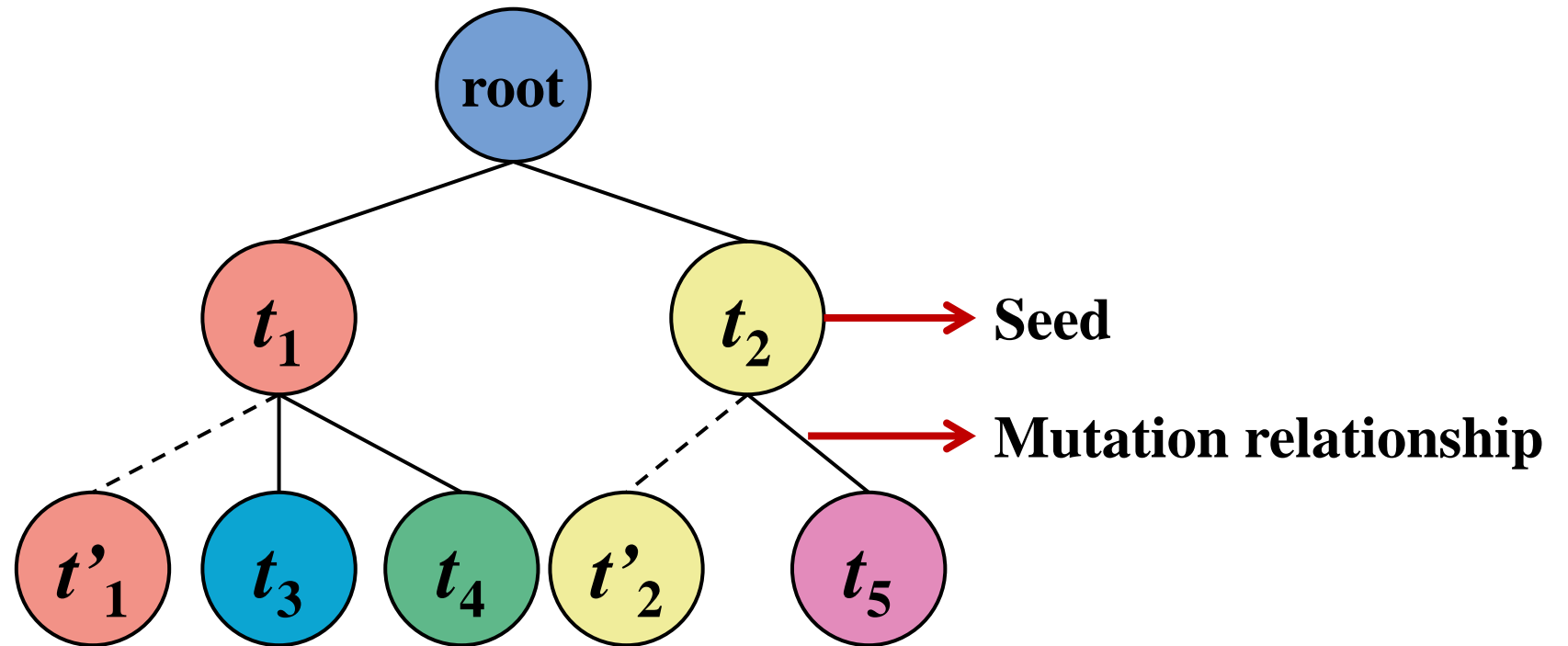
- **Insight**

We leverage the **mutation relationships** among seeds to construct a “seed mutation tree”, which can be an approximation of the execution tree.



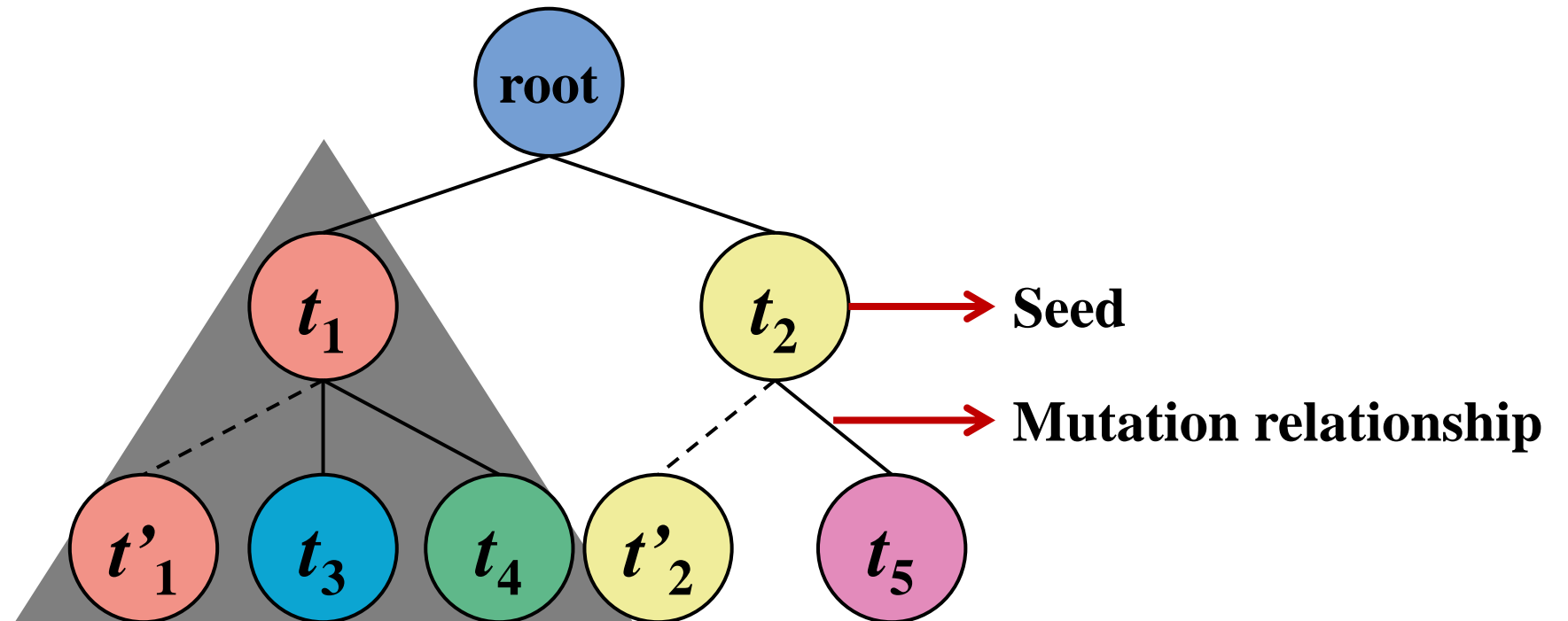
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- **Insight**

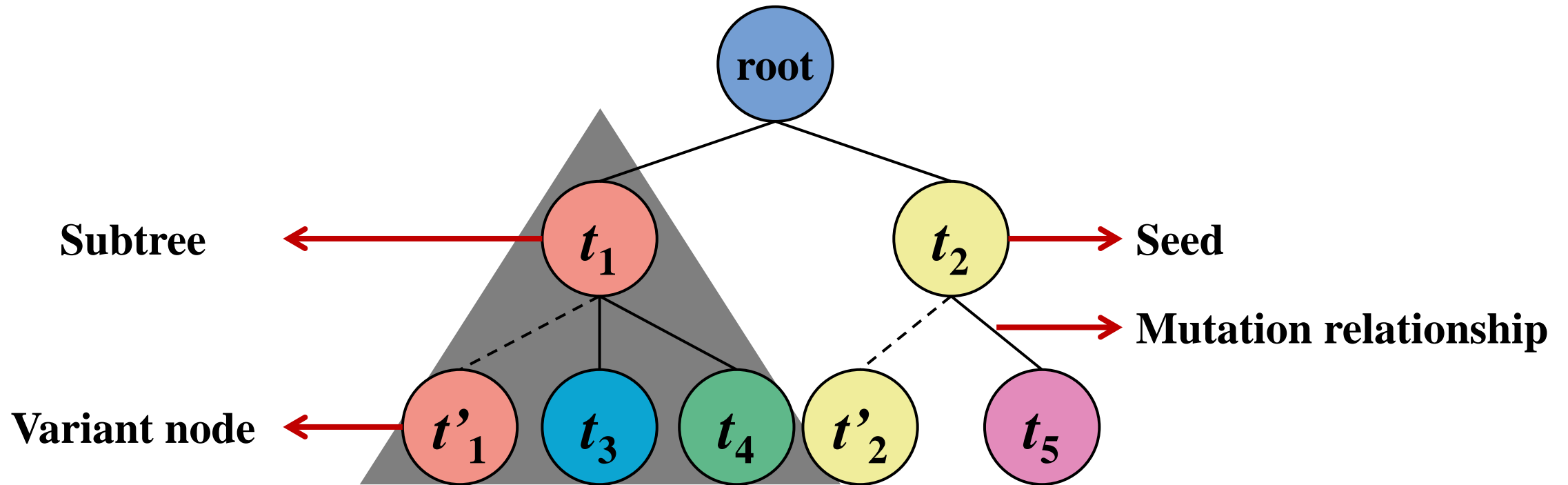
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# Seed Mutation Tree

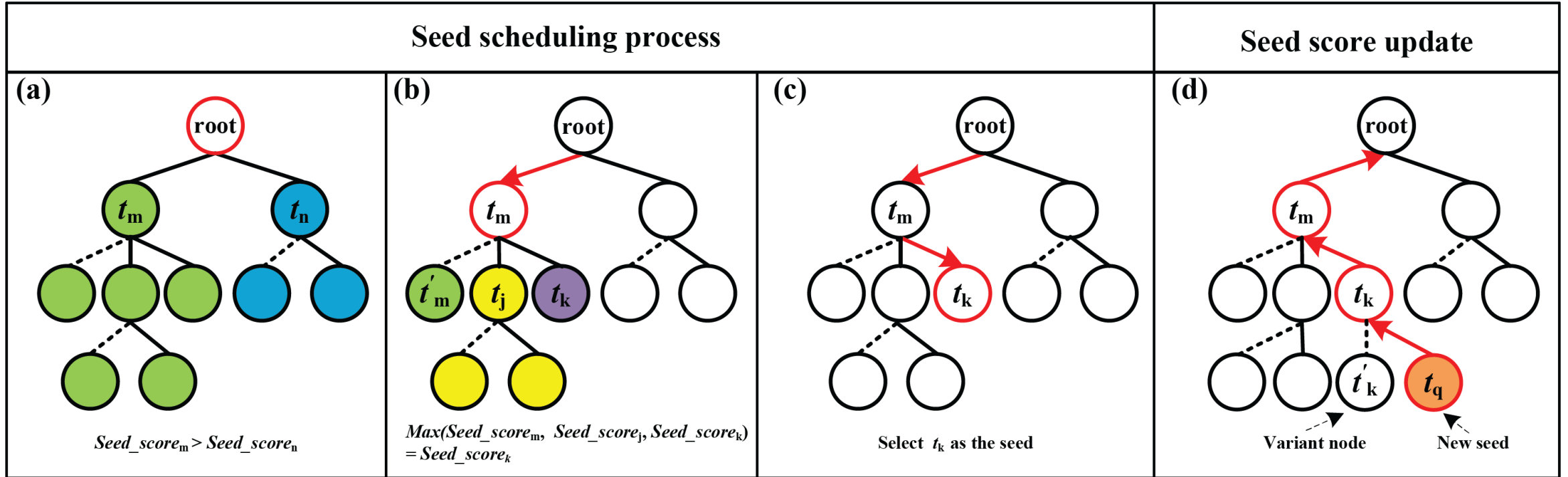
- **Insight**

We leverage the **mutation relationships** among seeds to construct a “seed mutation tree”, which can be an approximation of the execution tree.

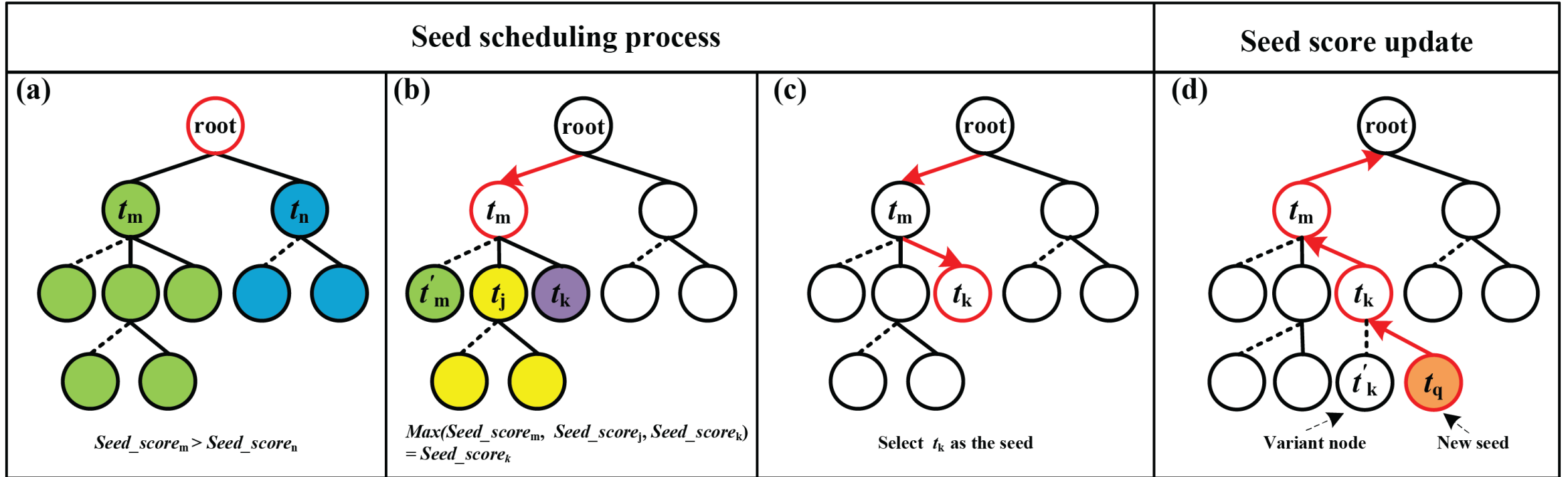


# MCTS-based Seed Scheduling

- Seed scheduling on seed mutation tree



- Seed scheduling on seed mutation tree



$$seed\_score = \frac{q_i}{n_i} + k \sqrt{\frac{\ln N_i}{n_i}}$$

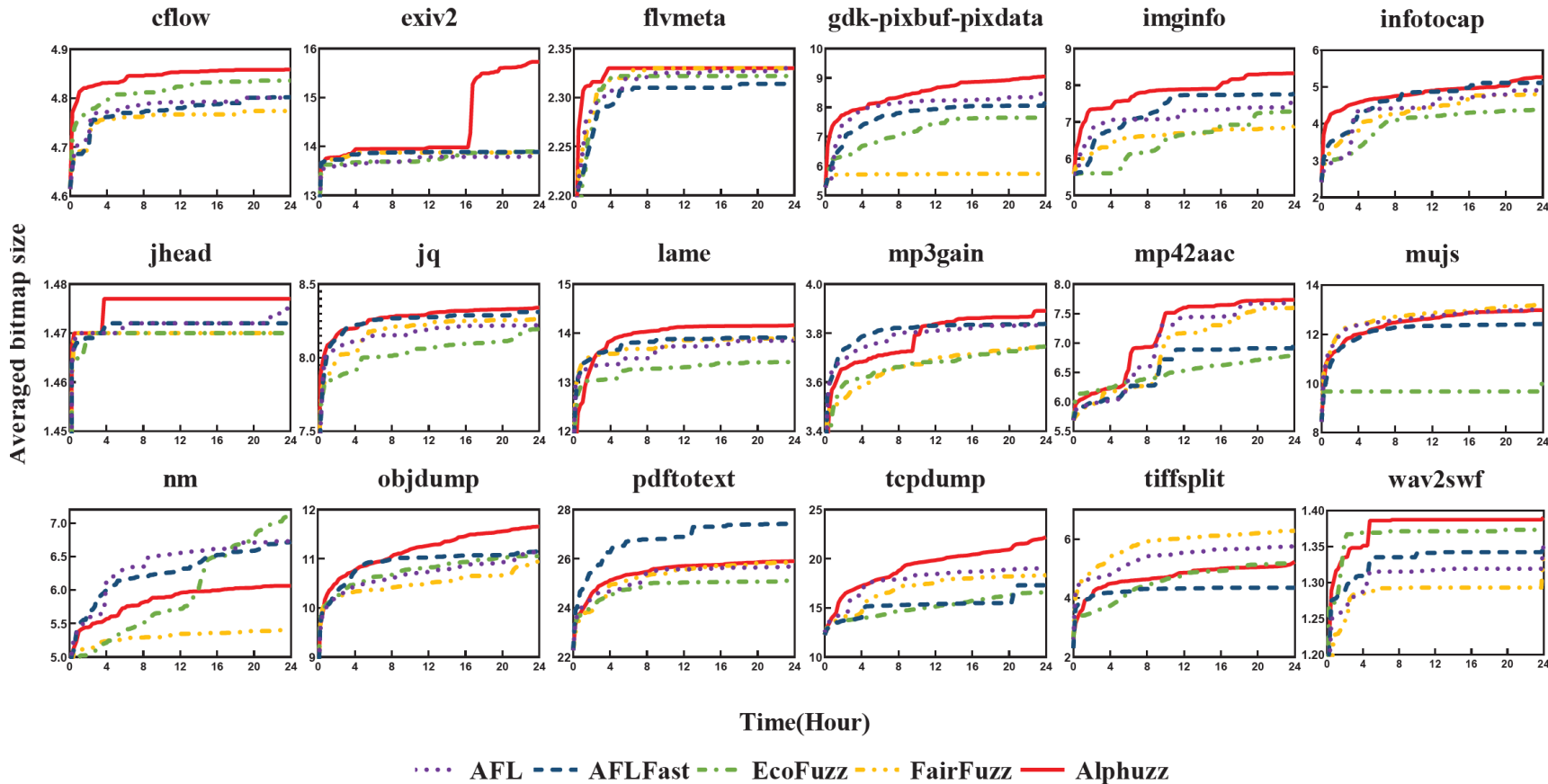
$q_i$ : the number of branches only covered by node  $i$  compared to other sibling nodes.

$n_i$ : the selected time of node  $i$ .  $N_i$ : the selected time of the parent node.

- Prototypes
  - Alphuzz
  - Alphuzz++
- Datasets (24 hours, 10 rounds)
  - 188 CGC binaries
  - 18 UniFuzz binaries
  - 12 real-world binaries
- Baseline technologies
  - AFL-based: AFL, AFLFast, FairFuzz, EcoFuzz
  - AFL++-based: AFL++, AFL-Hier++

## Code coverage

### UniFuzz (AFL-based)



AFL: 15

AFLFast: 15

EcoFuzz: 16

FAirFuzz: 14

Figure 5: Average bitmap size for every binary of UniFuzz. Each graph represents a binary, with the abscissa representing the time and the ordinate representing the size of the averaged bitmap size.



- Code coverage
  - UniFuzz (AFL++-based)

AFL++: 14

AFL++-Hier: 15

Table 6:  $p$  values of the code coverage on UniFuzz with ALPHUZZ as the baseline.

Binary	ALPHUZZ	AFL	AFLFast	EcoFuzz	FairFuzz
	AVG cov	$p$ value	$p$ value	$p$ value	$p$ value
cflow	4.859%	<b>0.0209</b>	<b>0.0408</b>	0.4795	<b>0.0078</b>
exiv2	15.728%	<b>0.0047</b>	<b>0.0023</b>	0.0511	<b>0.0054</b>
flvmeta	2.33 %	>0.10000	<b>0.0001</b>	0.0867	>0.9999
gdk	9.05%	<b>&lt;0.0001</b>	<b>0.0014</b>	<b>0.0014</b>	<b>0.0014</b>
imginfo	8.324%	<b>0.0002</b>	<b>0.0047</b>	<b>0.0082</b>	<b>0.0002</b>
infotocap	5.267%	0.4221	0.3046	<b>&lt;0.0001</b>	<b>0.0027</b>
jhead	1.477%	>0.9999	0.0698	<b>0.0031</b>	<b>0.0031</b>
jq	8.34%	<b>0.0435</b>	0.8951	<b>0.022</b>	0.1898
lame	14.161%	0.4648	0.2387	0.1008	0.4692
mp3gain	3.891%	0.9887	0.4027	0.1342	0.1013
mp42aac	7.734%	<b>0.0002</b>	<b>&lt;0.0001</b>	<b>&lt;0.0001</b>	<b>&lt;0.0001</b>
mujs	12.984%	0.3047	<b>&lt;0.0001</b>	<b>&lt;0.0001</b>	<b>&lt;0.0001</b>
nm	6.064%	0.1172	<b>0.0209</b>	<b>&lt;0.0001</b>	<b>0.0217</b>
objdump	11.654%	0.8978	0.3047	0.4699	0.4695
pdftotext	25.904%	0.6415	<b>0.0024</b>	0.3035	0.9126
tcpdump	22.204%	<b>0.0009</b>	<b>&lt;0.0001</b>	<b>&lt;0.0001</b>	<b>&lt;0.0001</b>
tiffsplit	5.231%	0.072	0.3227	0.7811	<b>0.0002</b>
wav2swf	1.39%	0.3067	<b>0.0086</b>	>0.9999	0.3043

- Vulnerability detection
  - CGC

**Table 2: Numbers of discovered bugs on CGC.**

<b>Fuzzer</b>	<b>= 10</b>	<b>≥ 9</b>	<b>≥ 8</b>	<b>≥ 7</b>	<b>≥ 6</b>	<b>≥ 5</b>	<b>≥ 4</b>	<b>≥ 3</b>	<b>≥ 2</b>	<b>≥ 1</b>
ALPHUZZ	70	72	72	73	75	75	80	83	87	87
AFL	69	69	69	70	71	75	78	83	83	83
AFLFast	67	67	70	71	73	77	79	79	81	83
EcoFuzz	66	66	66	67	68	68	68	68	73	73
FairFuzz	67	67	68	70	71	72	72	73	74	76
ALPHUZZ++	72	73	75	75	77	80	80	85	88	88
AFL++	70	72	75	75	75	76	79	83	83	84
AFL++-Hier	72	73	73	75	76	80	83	83	85	85

## ■ Vulnerability detection

### ■ UniFuzz

Table 3: Numbers of discovered unique bugs.

Binary	AFL	AFLFast	EcoFuzz	FairFuzz	ALPHUZZ
cflow	3	4	2	3	4
exiv2	0	1	1	1	1
flvmeta	3	3	3	4	3
gdk	6	6	2	0	8
imginfo	0	1	0	0	1
infotocap	2	3	0	2	2
jhead	0	0	2	0	0
jq	0	0	0	0	0
lame	3	2	2	3	3
mp3gain	6	7	4	3	7
mp42aac	2	2	2	2	2
mujs	0	0	0	0	1
nm	0	0	0	0	0
objdump	3	3	2	1	4
pdftotext	1	1	0	1	8
tcpdump	0	0	0	0	0
tiffsplit	4	5	3	8	6
wav2swf	2	3	2	2	3
<b>total</b>	<b>35</b>	<b>41</b>	<b>25</b>	<b>30</b>	<b>53</b>

**+18 +12 +28 +23**

Table 4: Number of discovered unique exploitable bugs.

Binary	AFL	AFLFast	EcoFuzz	FairFuzz	ALPHUZZ
cflow	0	0	0	0	0
exiv2	0	1	1	1	1
flvmeta	1	1	1	1	1
gdk	4	3	2	0	3
imginfo	0	0	0	0	0
infotocap	0	0	0	0	0
jhead	0	0	2	0	0
jq	0	0	0	0	0
lame	2	1	1	1	2
mp3gain	1	1	0	0	1
mp42aac	0	0	0	0	0
mujs	0	0	0	0	0
nm	0	0	0	0	0
objdump	2	2	0	1	2
pdftotext	0	1	0	0	3
tcpdump	0	0	0	0	0
tiffsplit	1	1	1	1	1
wav2swf	2	3	2	2	3
<b>total</b>	<b>13</b>	<b>14</b>	<b>10</b>	<b>6</b>	<b>17</b>

**+4 +3 +7 +11**

## ■ Vulnerability detection

### ■ UniFuzz

Table 5: Number of discovered unique bug and exploitable vulnerabilities found by AFL++-based techniques.

Binary	Unique bugs			Exploitable bugs		
	AFL++	AFL++-HIER	ALPHUZZ++	AFL++	AFL++-HIER	ALPHUZZ++
cflow	3	5	5	1	1	1
exiv2	2	2	2	1	1	1
flvmeta	4	3	4	1	1	1
gdk	10	9	12	6	3	8
imginfo	0	1	1	0	0	0
infotocap	2	0	3	0	0	0
jhead	3	3	3	0	0	0
jq	0	0	0	0	0	0
lame	2	3	3	2	2	2
mp3gain	6	6	6	1	1	1
mp4aac	2	2	2	0	0	0
mujs	0	0	1	0	0	0
nm	0	0	0	0	0	0
objdump	2	3	3	2	1	2
pdftotext	2	8	4	2	2	3
tcpdump	0	0	1	0	0	0
tiffsplit	3	6	5	1	1	1
wav2swf	3	2	4	3	2	4
<b>total</b>	<b>44</b>	<b>55</b>	<b>59</b>	<b>20</b>	<b>15</b>	<b>24</b>

## ■ 12 real-world binaries

### 3 new CVEs

Table 9: Vulnerabilities discovered in real-world binaries.

Binary	Vulnerabilities	AFL	AFLFast	EcoFuzz	FairFuzz	ALPHUZZ
cjpeg	CVE-2018-11214	✓	✓	✓	✓	✓
	CVE-2018-11212	✓	✓	✓	✓	✓
	issue#5	✗	✗	✗	✗	✓
infotocap	CVE-2018-19211	✗	✓	✓	✗	✓
	<b>CVE-2021-25794</b>	✗	✗	✗	✗	✓
mp3gain	CVE-2018-10778	✓	✓	✓	✓	✓
	CVE-2018-10777	✓	✓	✓	✓	✓
	CVE-2017-14406	✗	✗	✗	✓	✗
	CVE-2018-10776	✗	✗	✗	✗	✓
pdfimages	issue#42073	✗	✗	✗	✗	✓
	<b>CVE-2021-25792</b>	✗	✗	✗	✗	✓
	<b>CVE-2021-25793</b>	✗	✓	✗	✗	✓
<b>Total</b>	<b>12</b>	<b>4</b>	<b>6</b>	<b>5</b>	<b>5</b>	<b>11</b>

## Throughput

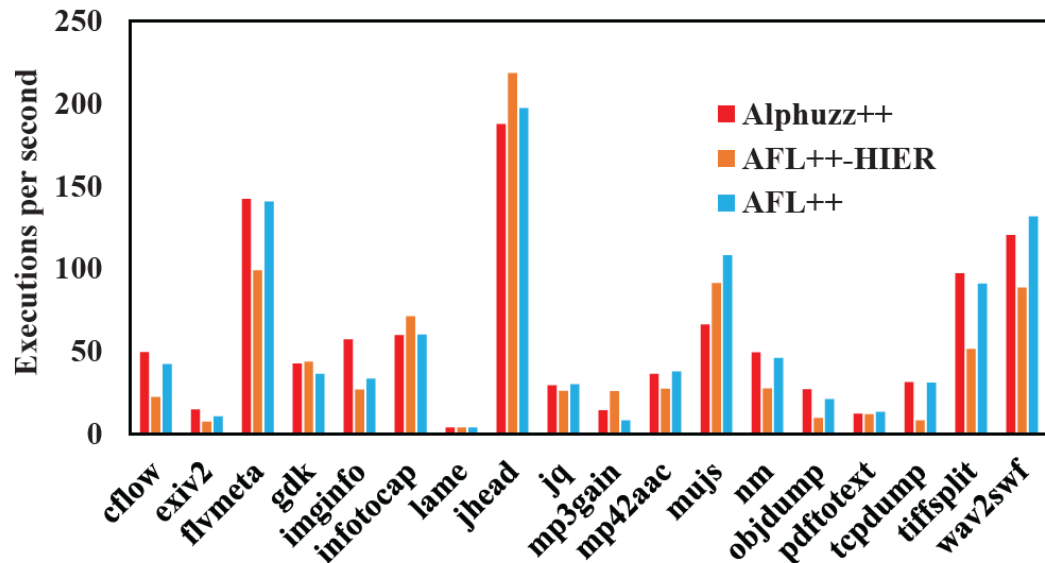


Figure 6: Throughput comparison.

## Parameter $k$

Table 8: The Averaged edge coverage on CGC and UniFuzz with different values of the parameter  $k$ .

Dataset	Value of $k$				
	0	0.014	0.14	1.4	14
CGC	2.59%	2.61%	2.65%	2.75%	2.58%
UniFuzz	8.38%	8.46%	8.38%	8.23%	8.22%

- New insight
  - Key observation: the relationships among seeds are valuable for seed scheduling.
  - Seed mutation tree
- New fuzzing technology
  - MCTS-based seed scheduling strategy.
- Open-source implementation
  - [https://github.com/zzyyrr/Alphuzz\\_overview.git](https://github.com/zzyyrr/Alphuzz_overview.git)

# Thank you!

## Alphuzz: Monte Carlo Search on Seed-Mutation Tree for Coverage-Guided Fuzzing

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