

# Timing Performance Profiling of Substation Control Code

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# Presentation Outline

- Contribution
- Rationale for our approach
- Building a performance graph from the control flow graph
- Computing shortest paths for IED malware detection
- Validation and testing

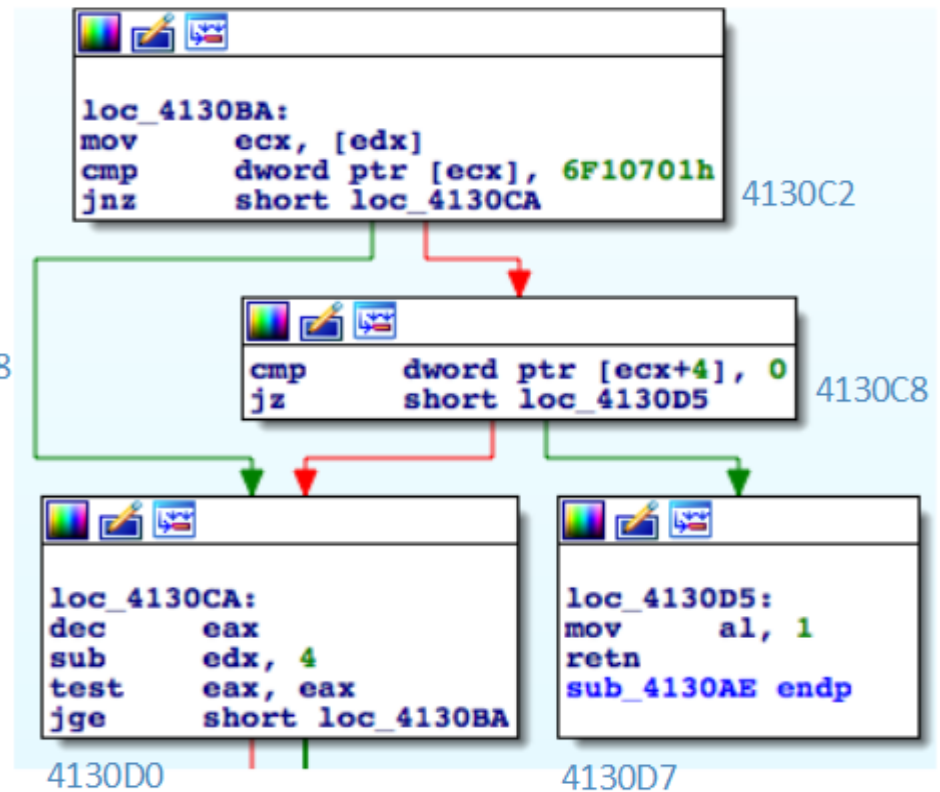
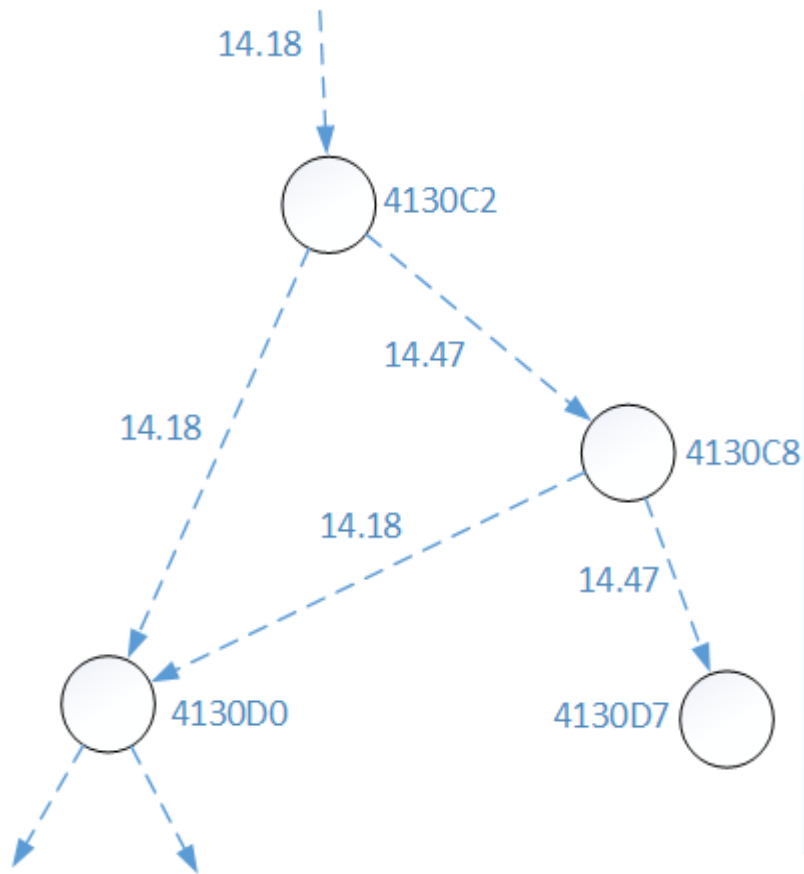
# Contribution

- Research goal
  - Detect IED malware on the first encounter
  - No adverse effects on IED operation
- Approach
  - Modeling work to convert malware detection into a classical problem of graph theory
  - Graph-theoretical techniques to tackle the challenge
  - Apply as a binary static analysis technique

# Rationale

- IEDs in an electrical substation have real-time requirements
- All faults must be sensed, processed, and addressed within a few milliseconds
- IEC 61850 specifies tolerated delays
- All protection and control code on an IED is tested to comply

# Building a Performance Graph



# Graph Characteristics

- A DAG from a source to a sink
  - Models execution flows from sensor readings to actuator controls
- The control-flow graph is revised to remove cycles
- Its structure models the cumulative time of execution paths
  - A vertex is labeled by the address of the branch instruction in a block of code
  - The execution time of that block of code is modeled by the weight on the edge that lands onto that vertex

# Towards Weight Calculation

- We consider the total amount of clock cycles consumed by the instructions of the respective code block
- The clock cycles per instruction depend on the processor of the IED
- We also consider the IPS metric as measured by Dhrystone
- Note that IPS is cognizant of instruction pipelining

# Metric Conversions (I)

- IPS is expressed in terms of million of instructions per second (MIPS)
- Example:
  - Intel Core i7
  - MIPS of 4,800
  - About 4,800 instructions per microsecond
- By counting an average of 1.5 clock cycles per instruction, we get 7,200 clock cycles per microsecond



# Metric Conversions (II)

- A time threshold is now converted into clock cycles
- The total amount of clock cycles consumed by the code blocks along each path from a source to a sink should not exceed that threshold
- Time threshold of 2000 ms
  - $2000 * 10^3 * 7200 = 144 * 10^8$  clock cycles
  - Probability of maliciousness = 1.0
- Each clock cycle has a CtM of:
  - $1.0/144 * 10^8 = 0.00000017361111$
- The CtM of each instruction is the product of its number of clock cycles and the CtM of a single clock cycle

# Examples of Latencies and their CtMs

<b>Instruction</b>	<b>Clock Cycles</b>	<b>CtM for SCADA</b>	<b>CtM for Sampled Values</b>
mov	1	0.00000000006944	0.00000017361111
cmp	2	0.00000000013888	0.00000034722222
jnz	1	0.00000000006944	0.00000017361111
jz	1	0.00000000006944	0.00000017361111
ret	2	0.00000000013888	0.00000034722222
dec	1	0.00000000006944	0.00000017361111
sub	1	0.00000000006944	0.00000017361111
test	1	0.00000000006944	0.00000017361111
jge	1	0.00000000006944	0.00000017361111

# Weight Transformation

- The weight of an edge is set to  $-\ln CtM$
- The higher the CtM of an edge is, the lower its negative log probability becomes
- Now it is the shortest path that represents an execution flow which could exceed the time threshold

# Edge Relaxation

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**Algorithm 1:** Algorithm to relax the edges of the performance graph of the binary code of an IED executable. Adopted from [13].

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1 Function Relax ( $u, v, \omega$ );

**Input** : Vertices  $u$  and  $v$ , and weight function  $\omega$ .

**Output**: A possible update of the attributes  $d$  and  $\pi$  of vertex  $v$ .

2 **if**  $v.d > -\ln (e^{-v.d} + e^{-\omega(u,v)})$  **then**

3      $v.d = -\ln (e^{-v.d} + e^{-\omega(u,v)})$ ;

4      $v.\pi = u$ ;

5 **else**

6     Leave  $v.d$  and  $v.\pi$  unchanged;

7 **end**

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# Malicious Flows as Shortest Paths

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**Algorithm 2:** Algorithm to calculate the shortest path from a source vertex to a sink vertex, as in [13], in the performance graph of the binary code of an IED executable.

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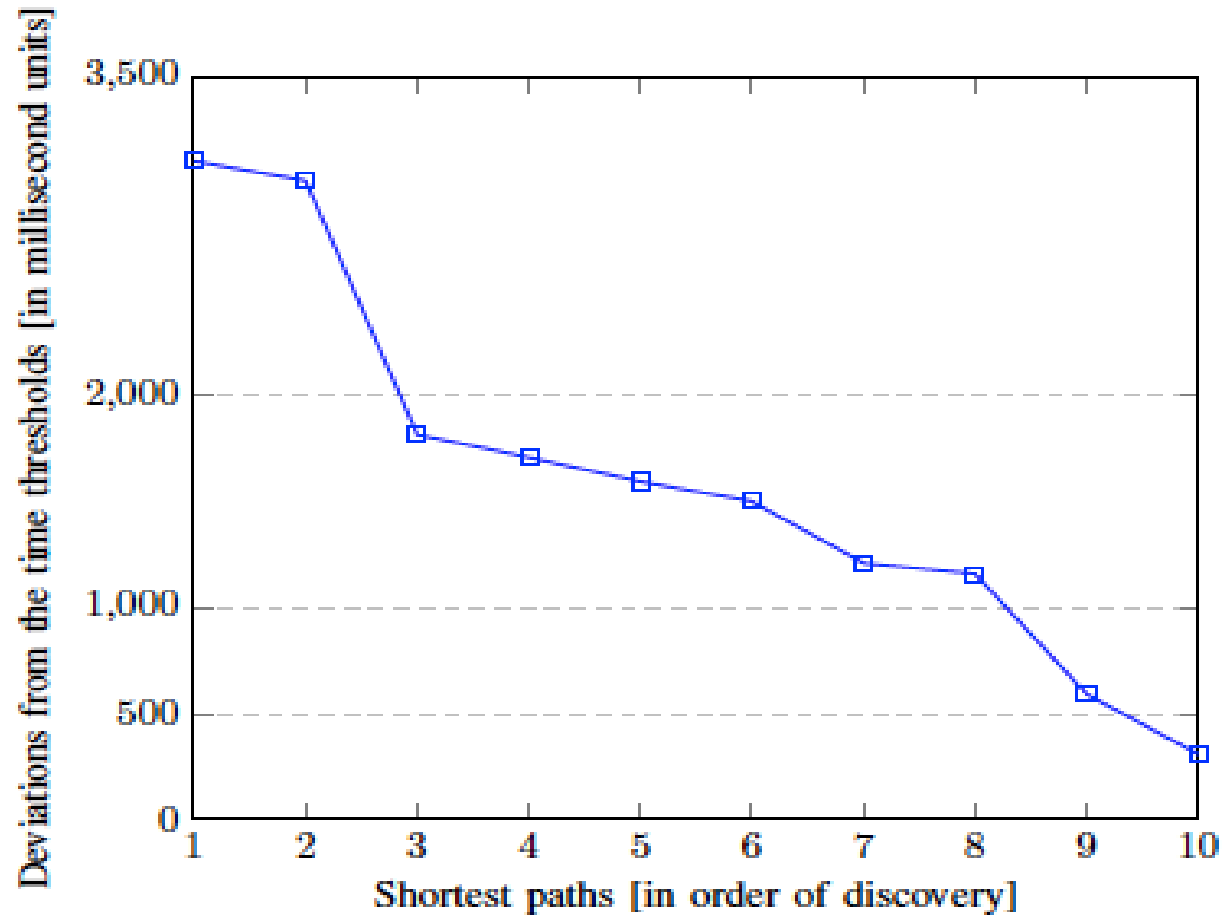
```
1 Function ShortestPath (DAG,  $\omega$ , s);  
   Input  : Performance graph, weight function  $\omega$ , and source  
           vertex s.  
   Output: Update the predecessor attributes of the vertices of  
           the performance graph.  
2 Topological sort of the vertices of the performance graph;  
3 Initialize the vertices of the performance graph;  
4 for each vertex v taken in order do  
5   |   for each vertex v such that there is an edge from v to v do  
6   |   |   Relax (v, v,  $\omega$ );  
7   |   end  
8 end
```

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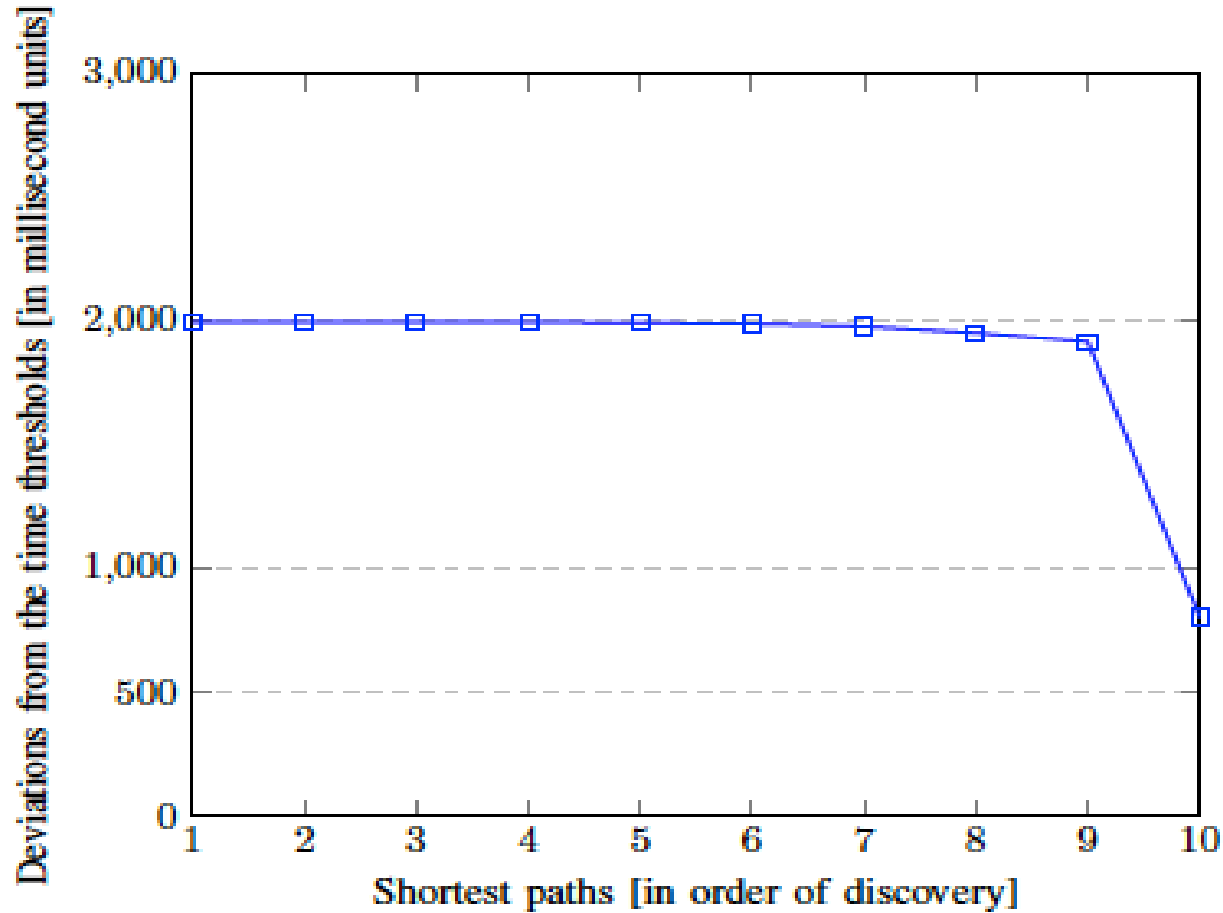
# Evaluation

- Testbed
  - Resembled an electrical substation
  - Included Human-Machine Interface, relays, and an OPC server
- Malware
  - Network scanning
  - Exploits, with code injection and heap spraying
  - Installation via a dropper module
  - Public malware samples

# Timing Anomalies in Netscan Code

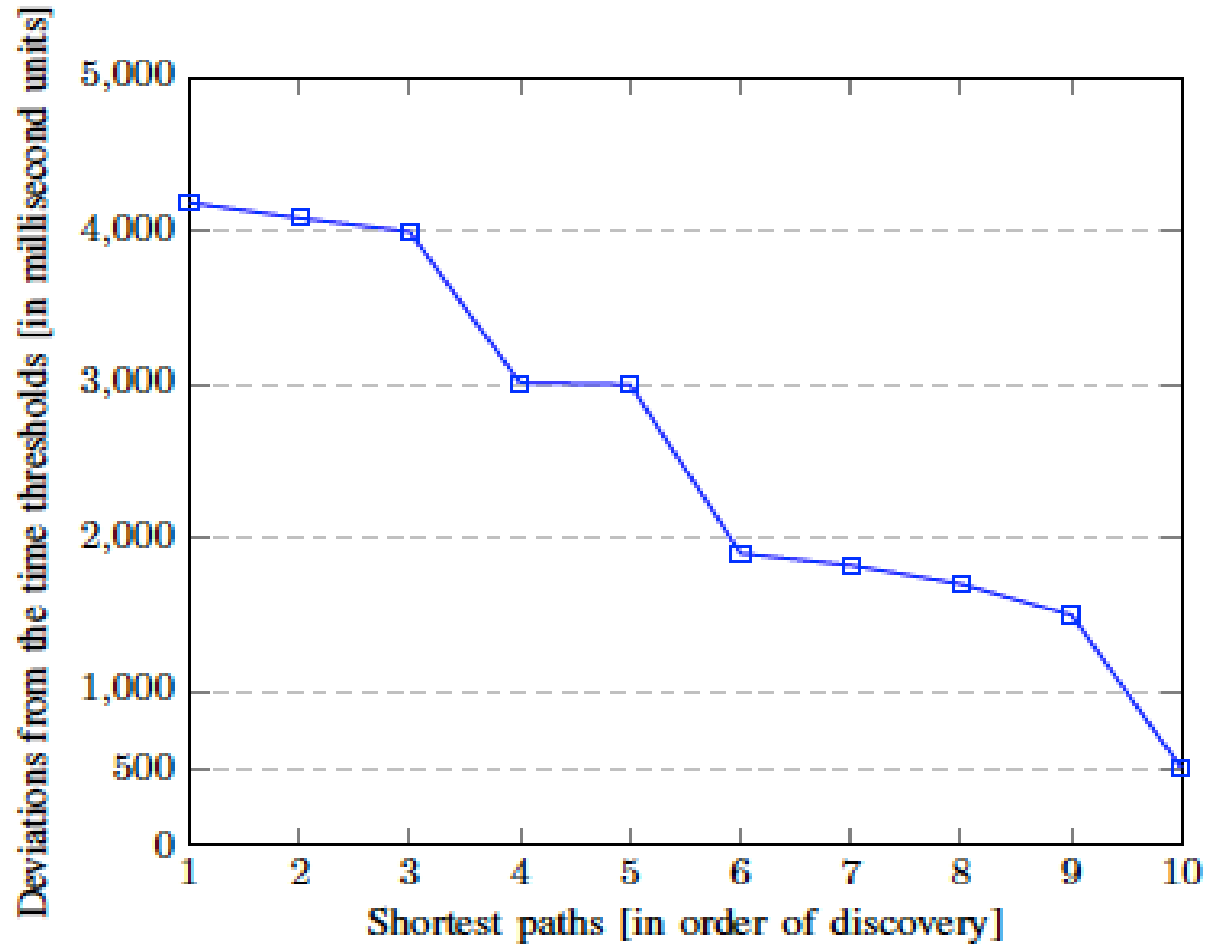


# Timing Anomalies in Exploit Code





# Timing Anomalies in Test Malware



Questions?